

AVACATO

"I may have offended my familiar when I told it it was the good type of fat."

- Rad the Brown, Firbolg Druid

Avocatos appear to be the pip or stone of this creamy green fruit. They resemble cats, although their skin is hardened plant fibres with the resilience of wood. Their legs are tiny in comparison to their larger round bodies. They are able to curl into a perfect ball by flattening their ears.



AVACATO

Tiny plant, chaotic neutral

Armor Class 13 (natural armour)

Hit Points 10 (4d4)

Speed 20 ft.

STR	DEX	CON	INT	WIS	CHA
5 (-3)	15 (+2)	11 (+0)	7 (-2)	16 (+3)	13 (+1)

Senses passive Perception 13

Languages Sylvan

Challenge 1/4 (50 XP)

Magic Resistance. The avacato has advantage on saving throws against spells and other magical effects.

Innate Spellcasting. The avacato's innate spellcasting ability is Wisdom (spell save DC 13). It can innately cast the following spells, requiring no material components:

At will: *druidcraft*, *thunderclap*

1/day: *goodberry*

Actions

Scratch. *Melee Weapon Attack:* +4 to hit, reach 5 ft., one target. *Hit:* 2 (1d4 + 2) slashing damage.

Edible Armour (Recharges after a Short or Long Rest). The avacato grows an outer shell of fresh fruit. Until it sheds its shell, it gains a +2 bonus to AC, regenerates 1 hit point at the end of each of its turns and has resistance to piercing and slashing damage. While in the shell, the avacato is blinded, its speed is 0 and can't increase, it has disadvantage on Dexterity saving throws, it can't take reactions, and the only action it can take is a bonus action to shed its shell.

Additionally, any creature that consumes the outer shell of fresh fruit once it has been shed regains 5 (2d4) hit points.

Sweet Seeds. The avacato fruit grows on avacato trees, in warmer climates. When the fruit is ripe the avacato inside the fruit will awaken and begin shaking the fruit loose from the branches. The fruit protects the avacato inside from the fall, and then the avacato sheds the fruit and consumes it.

The avacato is considered the larvae stage of the avacato's lifespan and when it is ready it will plant itself. This allows the avacato to eventually sprout and grow into an avacato tree. An avacato tree is able to communicate with its fruit children, nurturing them until they are able to leave the safety of its branches.

Mighty Meow. The avacato is a natural healer, able to restore health by creating food for itself and other creatures to provide nourishment. If the avacato senses a predator, it often hides inside its fruit shell.

When threatened by a creature that is not fooled by its disguise, the avacato has one last line of defense. When cornered the avacato unleashes its thunderously loud meow. Most creatures are startled by how something so little can generate such a loud noise.

VARIANT: AVACATO FAMILIAR

Some avacato are willing to serve spellcasters as a familiar. Such avacatos have the following trait.

Familiar. The avacato can serve another creature as a familiar, forming a magic, telepathic bond with that willing companion. While the two are bonded, the companion can sense what the avacato senses as long as they are within 1 mile of each other. While the avacato is within 10 feet of its companion, the companion shares the avacato's Magic Resistance trait. When a companion consumes the avacato's Edible Armour the healing is maximised. At any time and for any reason, the avacato can end its service as a familiar, ending the telepathic bond.